

Year 6 Autumn 1

16 PEACE, JUSTICE
AND STRONG
INSTITUTIONS



'Promote peaceful and inclusive societies for sustainable development, provide access to justice for all and build effective, accountable and inclusive institutions at all levels.'

Children will work towards Sustainable Development Goal 16 throughout this year.

Music

Children will get into the groove by exploring rhythm and melody through singing, movement and dance.

- Worlds Unite
- Beat
- Syncopation
- Pitch
- Harmony

PE

Children will understand how the body prepares for exercise and what fitness means through circuit-based exercises. With our PE coach, they will become footballers, choosing, combining and performing skills more fluently and effectively.

- Boot Camp
- Football

SDG: 16

History

Children will develop a chronologically secure knowledge and understanding of WWII by learning about the events leading up to the outbreak.

- World Leaders
- Roles of Women
- Evacuation
- Phoney War
- The Blackout & Shelters
- The Holocaust & Anne Frank
- Propaganda

Let's Learn Together

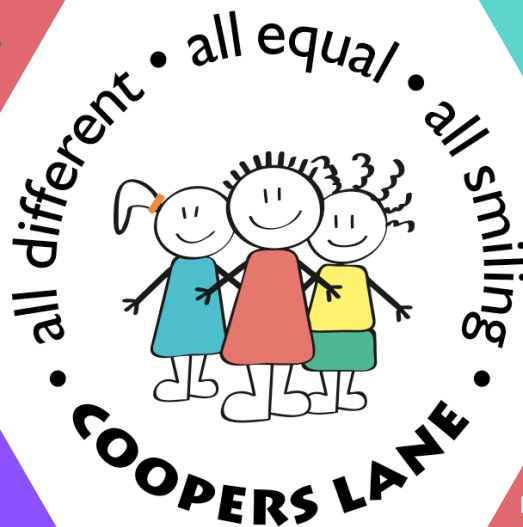
Visit a museum

Look through old family memorabilia together

RE

Children will consolidate and expand their knowledge of Buddhism. They will learn how Buddhists follow the Buddha's teachings.

- The Buddha as a perfect example
- The Noble Eightfold Path
- Symbols
- Dharma



PSHE

Children will focus on becoming more responsible people in Year 6. They will learn how they can keep healthy, both mentally and physically, as they grow. They'll recognise healthy and unhealthy habits, and how to break them or take up a new one.

Science

Children will become physicists and study light this term. Through investigation, they'll recognise that light travels in straight lines and understand more about how we see things. They'll recap shadows and how an object casts them.

- Light travel
- Reflecting light into the eye
- Shadows

Computing

Children will become game developers planning their own simple computer game. They'll design characters and backgrounds, and create a working prototype.

- Create artwork & sound
- Design & create a game using sequence, selection, repetition & variables

Art

Children will explore portraits looking at Lucian Freud artwork. Their sketches will communicate emotion and a sense of accuracy when producing their own self portrait.

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